

WORK EQUIPMENT, OUTFIT CARS AND ROADWAY MACHINES IN SERVICE AND SUPPLIES USED

DIVISION _____

GANG OR SEC. NO. _____

DURING MONTH OF _____

19__

Work Eqpt., Outfit & Other Cars Motor Cars & Small Machines In Service					Supplies Used On Work Eqpt.-Machines and Motor Cars							Cars Of Material Unloaded This Month					Movement Of Outfit Cars And Equipment During The Month								
Car, Machine	Kind	Date Rec'd	Date Rels'd	Days Used This Mo	Item	Unit	On Hand First Of Month	Rec'd This Month	Total Amount	On Hand End Of Month	Amount Used	Car Number	Kind of Material	Date Rec'd	On What Job Or AFE Used	Date Rels'd	Date	From	To	Train					
					Gasoline	Gal.																			
					Oil-SAE#	Gal.																			
					Oil-SAE#	Gal.																			
					Oil Eng.	Gal.																			
					Oil Valve	Gal.																			
					Grease Cup	Lb.																			
					Grease Gear	Lb.																			
					Waste	Lb.																			
					Coal	Tons																			
Below Show Amount Used On Each Unit Of Eqt.												This Space For The Dist. Acct.					Include all units of work equipment such as ditchers etc., outfit and all other cars, motor cars, and small machines used on sections, extra gangs, B&B crews and all other crews. This report should be forwarded the first of each month to the District Accountant and a carbon copy to the B&B Supervisor, Signal Supervisor or the Division Roadmaster. If necessary use two sheets of this form.								
					Eqpt. No. On This Line						Total	Item	Quantity	Price	Amount	Account									
					Gasoline	Gal.																			
					Oil-SAE#	Gal.																			
					Oil-SAE#	Gal.																			
					Oil Eng.	Gal.																			
					Oil Valve	Gal.																			
					Grease Cup	Lb.																			
					Grease Gear	Lb.																			
					Waste	Lb.																			
					Coal	Tons																			
Supplies Used On Outfit Cars																									
					Coal	Tons																			

Foreman or Engineer _____

Location on last day of month _____